

# NDK\_Shutdown

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- [C/C++](#)
- [.Net](#)

```
int __stdcall NDK_Shutdown ( void )
```

Shutdown and release resources used by the SFSDK Library.

## Returns

status code of the operation

## Return values

**NDK\_SUCCESS** Operation successful

**Others** Operation unsuccessful. See [Macros](#) for full list.

## Remarks

- This function should be called during your custom application shutdown.
- The SFSDK uses (internally) reference counting to manage the lifetime of the library, so the NDK\_Shutdown decrement the reference count by one, and if the count reaches zero, then it releases all resources (e.g. logging file, database connections, etc.).

## Requirements

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### Examples

```
int nRet = NDK_FAILED;  
...  
nRet= NDK_Shutdown(); // This is the last SDK API called.  
// Check for error  
if( nRet
```

### See Also

[template("related")]