

NDK_X12_ENV_INIT

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- [C/C++](#)
- [.Net](#)

int __stdcall NDK_X12_ENV_INIT (BOOL override)

Initialize the filesystem environment on the local machine for the current user.

Returns

status code of the operation

Return values

NDK_SUCCESS Operation successful

NDK_FAILED Operation unsuccessful. See [Macros](#) for full list.

Parameters

[in] **override** is a boolean flag to wipe our existing files and copy new ones.

Remarks

1. The underlying model is described [here](#).
2. By default, the functions uses the data directory specified in the configuration file (or passed during the NDK initialization), but if it is missing (i.e. NULL), NDK_X12_ENV_INIT creates a subfolder under the current user local profile for X12ARIMA models, and copy all the scripts needed to run the x12a program

Requirements

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Examples

References

Hamilton, J .D.; [Time Series Analysis](#) , Princeton University Press (1994), ISBN 0-691-04289-6

Tsay, Ruey S.; [Analysis of Financial Time Series](#) John Wiley & SONS. (2005), ISBN 0-471-690740

See Also

[template("related")]